

Evolution of the arcade center in sacral architecture and its importance in the penetration baroque Architecture

Anotace:

The topic of my diploma thesis will be a central unit, whose main architectural motif is a series of arcades. As such, it is specific to the Baroque architecture and I believe that it forms the core of so-called penetrating architecture. After describing the genesis of this type in the Middle Ages and the Renaissance, I will try to introduce the meaning of the arcade headquarters within the baroque architecture of southern Germany (especially Bavaria and Frank) and Bohemia - in the areas they have adopted and creatively developed the ideas of complex and penetrating plan layouts. The aim of the thesis is to try to create a different perspective on the formation of the radical Baroque architecture in the Central European space.

Keywords: baroque, architecture, space, arcade, building, penetration