

ABSTRACT

In the theoretical part the bachelor thesis focuses on differences between applied art and object, their interplay, collaboration, but also competition between them. It outlines all aspects influencing this boundary, which can quickly change within various contexts, and provides perspectives from which it can be viewed. It examines the historical development of applied art, design, and ceramics and compares their roles in artistic objects. It introduces significant authors and approaches of prominent designers, and artists. The practical part is devoted to the connection of authorial ceramic objects with Štěpán Tabery's glass lamp. It is a series of unconventional connections of disrupted lamp with ceramic objects, gradually transitioning from applied creation to a complete transformation of the original character of the lightning. Each version can be placed in a different environment supporting the idea of the power of presentation and post-production of the object. The resulting scale demonstrates the imaginary boundary between the world of design and art. In the didactic part, a draft of a semi-structured in-depth questionnaire mapping pupils' experiences with the area of teaching and conducting art education at primary school and in the lower grades of grammar school is created, focused on its practical use in working life with an emphasis on design. Furthermore, the role of this subject and the potential of teaching, which would foster design thinking and encourage students to think critically and creatively, are described. The goal is to explore and evaluate the mentioned boundary, attempting to define it and examine various approaches to the issue.

Keywords: object, applied art, ceramics, lightning design, ready-made, form and function